

# Efficient Graph-Based Image Segmentation

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# What is Image Segmentation?

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Partitioning pixels

Collectively cover entire image



# Where can Segmentation be used?

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Machine Vision

Object Detection

Medical Imaging

Content-based Image Retrieval

# Related Works

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Tresholding

Clustering

Histogram-Based methods

Edge Detection

Graph-Based methods

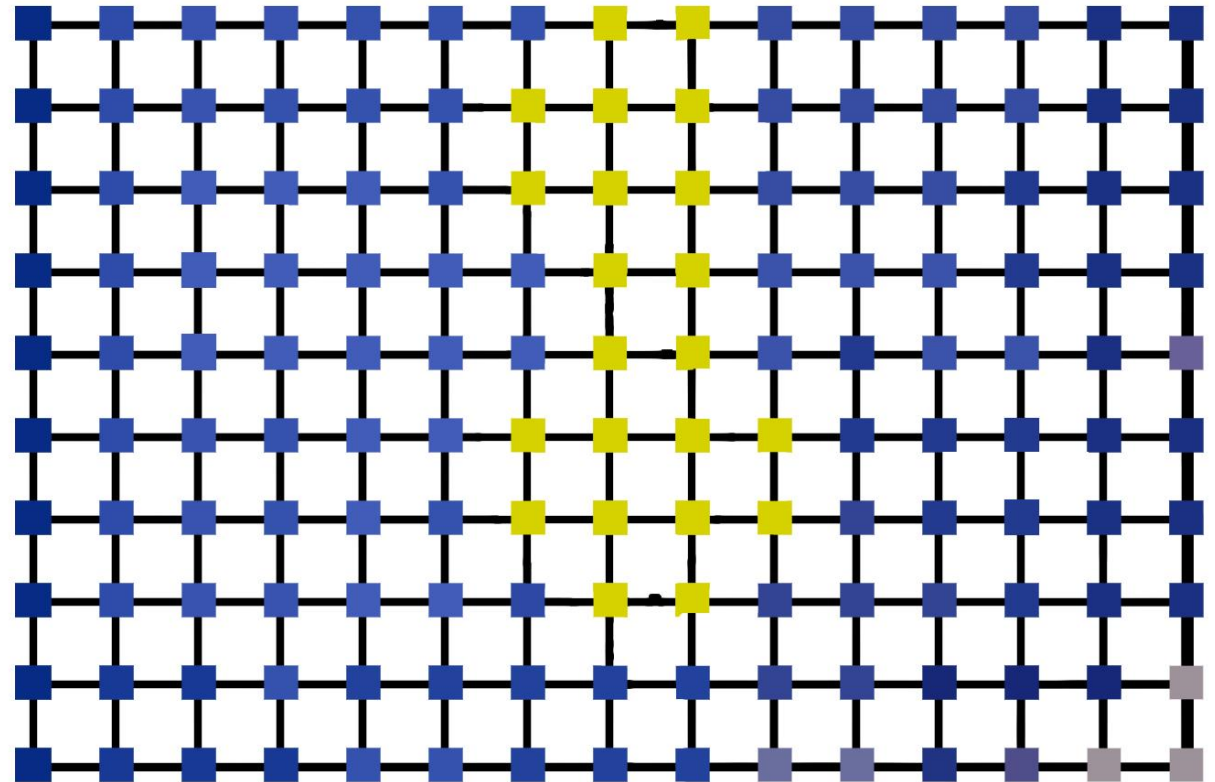
# What is Image Graph?

Set of selected pixels

Sampling

Neighbor pixels

Non-negative weights



# Previous Graph-Based methods

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Early Graph-Based methods

Zahn Method (MST)

Graph-Cut

Normalized-Cut

Region Merging

etc.

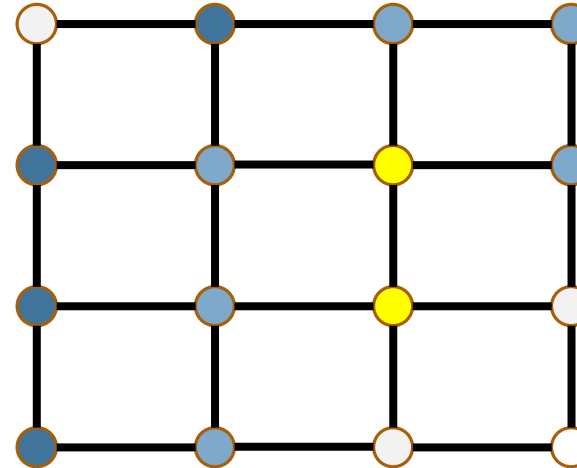
# Efficient Graph-Base

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# Algorithm

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1. Create Graph
2. Sort
3. Merge
4. Extract Results

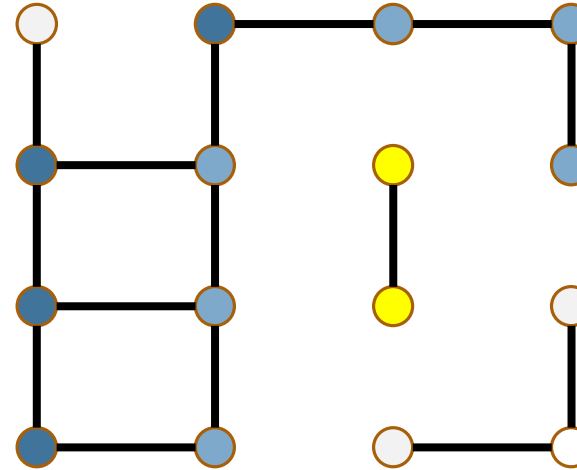




# Algorithm

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1. Create Graph
2. Sort
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# Internal Weight

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$$Int(C) = \max_{e \in MST(C,E)} w(e)$$

$$D(e) = \begin{cases} \text{true if } w(e) < MInt(e) \\ \text{false otherwise} \end{cases}$$

$$MInt(e) = \min(Int(C_1) + \tau(C_1), Int(C_2) + \tau(C_2))$$

$$\tau(C) = \frac{k}{|C|}$$

# Time Cost

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1.	Create Graph	$O(n)$	$n = \text{number of pixels}$
2.	Sort	$O(n \log n)$	$m \leq n$
3.	Merge	$O(n)$	
4.	Extract Results	$O(m)$	

$O(n \log n)$

# Implementation Parameters

Image Preparation

Mesh Step

Sorting Method

Weight Calculation

K parameter



# Conclusion

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Time Efficiency

Performance

- Not too fine
- Not too coarse

Implementation

Scalability

# Any Question?

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Thanks for your patience!